# **Graphic Arts**

# 3-D Fine Art

- 1. Ceramic (clay) Pottery
- 2. Jewelry \*
- 3. Mosaics, Tile
- 4. Mosaics, Other
- 5. Sculpture \*
  - A. Ceramic (Clay) –Relief or 3D in the round
  - B. Non-Ceramic (non-clay) Relief or 3d in the round
- 6. Woodworking/Metalworking \*
- \* Has Specific Rules that often result in DISQUALIFICATION

# Judging

- 1. 3 Judges are assigned to each category. At least one judge is proficient in Latin and the Classics
- 2. The judges review each project of a given category and level.
- 3. The judges will rank the top ten projects of each level of each category
- 4. Ties are allowed
- 5. Any project that is disqualified will not be judged

# **General Rules for all 3-D Fine Art Projects**

# Please refer to the specific rules for each project found below.

- 1. Each student may enter one project for each of the seven possible choices.
  - There is not a school limit.
- 2. Pay careful attention to the size limits on each project, as that **Disqualifies** the most projects.
- 3. Any project that is registered into the wrong category will be disqualified. Most often confused are;
  - A) Woodworking/Metalworking and Large and Small Models
  - B) Ceramic Pottery and Sculptures

4. When registering the project on-line, students should title the work appropriately and write a *brief* explanation of the subject matter. If a judge cannot figure out what the project is supposed to be and/or what its relationship is to the classics it will not score well!

# **<u>Ceramic Pottery Project Guidelines:</u>**

## VIOLATIONS WHICH WILL RESULT IN DISQUALIFICATION:

- Projects placed in the wrong category will <u>not</u> be moved.
- Ceramic Pottery must be handmade or hand-thrown only no molds.
- Ceramic Pottery must be a *functional* item (container) of some sort (e.g. a vase, jar, urn).

#### VIOLATIONS WHICH CAUSE DEDUCTIONS:

The recommended deduction for any violation is to be placed one place lower than the project would have originally placed.

- Neither student name nor school name should appear anywhere on the project.
- Glaze is the preferred surface adornment but certain types of paint and stain are also acceptable.
- Pottery that is actually able to be used is preferred (e.g. will hold water, etc) but decorative pottery is acceptable.
- Pottery is allowed to incorporate 'sculptural' elements as long as there is also a functional element to the piece (mug, bowl, vase, etc)

"Fired" clay is preferred; however, the types of clay which are meant to be air-dried are acceptable.

### CRITERIA THAT JUDGES WILL USE WHEN SCORING YOUR PROJECT:

Each criterium will be given equal weight.

1. Mastery of Media

A. Is the piece well-constructed;

B. Has the artist taken the media beyond where most go; such as a vessel with three parts, or a vessel that is clearly grander than all others;

C. Are all parts of the piece equal in quality and none weaker than the rest? e.g. does the glaze enhance an already wellconstructed piece?; Can the vessel hold things without leaking or becoming off balance?; can you use the piece without getting injured by rough pieces of clay?

2. Creativity/Originality

Is your presentation fresh and interesting? ; Does it show insight, subtlety, depth, liveliness?

3. Classical Message

Does the project show strong evidence of a classical theme

4. Design

Is there a strong focal point developed in the piece

5. Overall Effect

A. Is evidence of care given to the final presentation?; e.g. does it have or need a base?

B. Is it understood what the item is?

# Jewelry Project Guidelines:

### VIOLATIONS WHICH WILL RESULT IN DISQUALIFICATION:

- Projects placed in the wrong category will *not* be moved.
- The Project Pre Registration Label must include, along with the description, which parts of the project were <u>bought and which were hand-made</u>. This includes all beads, the chain, the clasp, etc.

#### VIOLATIONS WHICH CAUSE DEDUCTIONS:

The recommended deduction for any violation is to be placed one place lower than the project would have originally placed.

- Neither student name nor school name should appear anywhere on the project.
- Workmanship and neatness are essential.
- You should provide a means of displaying your jewelry: e.g. a stand, cardboard backed cloth, etc.

#### CRITERIA THAT JUDGES WILL USE WHEN SCORING YOUR PROJECT:

Each criterium will be given equal weight.

1. Mastery of Media

- A. How well did you use the metal, beads, etc. to create the design.
- B. Is the piece durable enough to wear or would it fall apart?

2. Creativity/Originality A. Is your presentation fresh and interesting?

3. Classical Message

- A. Does the project show strong evidence of a classical theme?
- B. Did you research classical jewelry (Greek, Roman, Egyptian) and create a 'classical' piece?
- 4. Design A. Is there a strong design present? Is your piece memorable?

5. Overall Effect

A. Is the piece presented well?

B. Is the piece solidly constructed?

# **Mosaics (Tile) Project Guidelines:**

### VIOLATIONS WHICH WILL RESULT IN DISQUALIFICATION:

- Projects placed in the wrong category will *not* be moved.
- <u>Tile</u> or <u>glass</u> tesserae must be used for Mosaics registered as "Tile." Any other material used for tesserae should be registered as "Mosaic Other."

### VIOLATIONS WHICH CAUSE DEDUCTIONS:

The recommended deduction for any violation is to be placed one place lower than the project would have originally placed.

- Neither student name nor school name should appear anywhere on the project.
- Mosaics should be made on a firm background.
- The tesserae should cover the entire space of the background but with ONLY ONE LAYER. This means that deliberate placement of individual tesserae is a must.
- Tesserae should be individual, separately colored pieces, firmly attached to the background.
- Grout should be used to fill in the spaces in between the tesserae.
- Lines or artwork drawn on the background for the placement of tesserae should not be visible once covered with tesserae and grout.
- Tesserae may be 'whole' uncut, uniformly sized pieces or "broken" pieces.

### CRITERIA THAT JUDGES WILL USE WHEN SCORING YOUR PROJECT:

Each criterium will be given equal weight.

- 1. Mastery of Media ..... How well did you use the tesserae?

- 5. Overall Effect...... 20 Does it look neatly done? Is it flat? Can you tell what it is?

# **Mosaics (Other) Project Guidelines:**

#### VIOLATIONS WHICH WILL RESULT IN DISQUALIFICATION:

- Projects placed in the wrong category will *not* be moved.
- <u>Tile</u> or <u>glass</u> tesserae MAY NOT be used for Mosaics registered as "OTHER"
- Mosaics may not be made of candy or any other type of perishable food.

#### VIOLATIONS WHICH CAUSE DEDUCTIONS:

The recommended deduction for any violation is to be placed one place lower than the project would have originally placed.

- Neither student name nor school name should appear anywhere on the project.
- Mosaics should be made on a firm background.
- The tesserae should cover the entire space of the background but with ONLY ONE LAYER. This means that deliberate placement of "tesserae" is a must. Do not just dump a handful of "tesserae" onto a pile of glue!
- Tesserae should be individual, separately colored pieces, firmly attached to the background.
- Possible materials for tesserae include: paper; hard, uncooked grains/beans/lentils; hardened, dried seeds, etc. – materials that absolutely will not rot or decay!

#### CRITERIA THAT JUDGES WILL USE WHEN SCORING YOUR PROJECT:

- 1. Mastery of Media ..... How well did you use the tesserae?
- 2. Creativity/Originality..... is your presentation interesting (especially the type of tesserae)
- 3. Classical Message..... Is there strong evidence of a classical theme?
- 4. Design...... Is the entire design cohesive? Is it proportioned correctly?
- 5. Overall Effect...... Does it look neatly done? Is it flat? Can you tell what it is?

Is there sticky glue on or around the project?

# **Sculpture Project Guidelines: Ceramic and Non-Ceramic**

Sculpture is divided into two groups: Ceramic (clay) and non-ceramic (non-clay) Students must choose only one type of sculpture to submit (ceramic or non-ceramic). These categories may be judged separately or together, depending upon number of entries.

#### VIOLATIONS WHICH WILL RESULT IN DISQUALIFICATION:

- Projects placed in the wrong category will *not* be moved.
- Sculptures should be handmade only no molds.
- Sculptures should represent a <u>figure</u> of some sort, either done in the round or as a relief cut from flat surfaces.
- Sculptures are decorative pieces which <u>do not</u> have a "function" like a cup or vase.
- Any piece that has a 'function' must be placed in the "Ceramic Pottery" category.

#### VIOLATIONS WHICH CAUSE DEDUCTIONS:

The recommended deduction for any violation is to be placed one place lower than the project would have originally placed.

- CERAMIC/NON-CERAMIC: Neither student name nor school name should appear anywhere on the project.
- <u>CERAMIC</u>: Glaze is the preferred surface adornment for ceramic sculpture but certain types of paint and stain are also acceptable.
- <u>CERAMIC</u> "Fired" clay is preferred; however, the types of clay which are meant to be air-dried are acceptable.

### CRITERIA THAT JUDGES WILL USE WHEN SCORING YOUR PROJECT:

Each criterium will be given equal weight.

- 1. Mastery of Media
- A. Is the piece well-constructed;

B. Has the artist taken the media beyond where most go; such as a sculpture that involves several pieces interacting together, or a sculpture that is clearly grander or more refined than all others;

C. Are all parts of the piece equal in quality and none weaker than the rest? Is the sculpture well-painted or glazed in such a way that all of the details are visible; Is the piece durable enough not to break apart when gently handled? D. Can the piece stand on its own (is it balanced) or does it fall over?

2. Creativity/Originality

A. Is your presentation fresh and interesting? ; does it show insight, subtlety, depth, liveliness?

B. Have you perhaps used an interesting medium if you are not using ceramic (clay) medium?

3. Classical Message Does it show strong evidence of a classical theme

4. Design

Is there a strong focal point developed in the piece?

5. Overall Effect

Is evidence of care given to the final presentation?; e.g. does it have or need a base? Is it understood what the item is?

# Woodworking /Metalworking Project Guidelines:

# VIOLATIONS WHICH WILL RESULT IN DISQUALIFICATION:

- Projects placed in the wrong category will <u>not</u> be moved.
- Woodworking/metalworking should be relatively flat designs of objects.
- Woodworking/metalworking projects should be designs created on wood (or metal) <u>and not</u> wood or metal put together to make a model. For example, a flat design of Apollo carved into wood would be classified as a woodworking project, but a ballista built with wood would be classified as a model.
- A project made of wood or metal but carved in the round (3D) must be registered as 'Sculpture, Non-Ceramic' rather than "Woodworking/Metalworking" since 3D sculptures are not <u>flat</u>.

#### VIOLATIONS WHICH CAUSE DEDUCTIONS:

The recommended deduction for any violation is to be placed one place lower than the project would have originally placed.

• Neither student name nor school name should appear anywhere on the project.

## CRITERIA THAT JUDGES WILL USE WHEN SCORING YOUR PROJECT:

- 1. Mastery of Media .....
- 2. Creativity/Originality.....
- 3. Classical Message.....
- 4. Design.....
- 5. Overall Effect.....

How well did you use the wood/metal medium Is your presentation fresh and interesting Does it show strong evidence of a classical theme Is it proportional and does it fit the background well Is the design done neatly? Can you tell what it is?