**RULES OF SPIRIT/ROLL CALL**

The objective of Spirit at OJCL Convention is to encourage enthusiasm and originality among school delegations in fun competition. Have a little fun before General Assemblies with cheers, banners, and costumes!

Spirit Rules:

1. Costumes, props, signs, and creativity are acceptable and encouraged.

 a) Using the school signs placed by your area is not permitted.

2. No tossing anything! No bubbles and no noisemakers.

3. Nothing inappropriate (inappropriate dress, violence, vulgarity, etc.).

 a) Full shirts, shoes, and arm-length pants are required to be considered for spirit.

 b) Standing on chairs is not safe and not allowed.

4. Schools will be categorized based on the number of delegates as Small, Medium, or Large.

5. Spirit is judged fifteen minutes before General Assemblies, not in the procession to the assemblies.

6. *Points will be deducted for violation of rules and inappropriate conduct.*

7. Prizes are awarded to the most creative and awesome delegations!

The objective of Roll Call at OJCL Conventions is for delegations to share

their attendance and express themselves in a fun way. Convention is

supposed to be fun, and Roll Call is always a barrel of laughs!

Roll Call:

1. Rules 1-3 and 6-7 of spirit apply to roll call (except that noisemakers are allowed).

2. Each state delegation is allowed to send a maximum of two students for roll call.

3. Each delegation has 30 seconds (strict maximum), and should include their school name, # of delegates, # of chaperones, # of sponsors, and their total # of attendees.